

The Zachman Enterprise Architecture

By Stan Locke

For about twenty-five years now one man has trotted around the globe preaching the value of architecting and engineering enterprises with the same rigor as we do with other complex objects. Although thousands of managers have listened enthusiastically to his speeches, seminars and courses, few people have actually applied the message. However, in this day of globalization with high complexity and high rates of change, many industries, on many continents, in many circumstances, are looking for new ways to be more agile and cost effective in their business operations. During the past three years this desire to do more with less has accounted for a significant resurgence of business strategic planning as a driver of enterprise change, and specifically the use of the Zachman Enterprise Architecture.

What exactly is Enterprise Architecture?

The short answer is: How you build an Enterprise. This means how a business goes about the process of making explicit representations of enterprise operations, rather than relying solely on the multiplicity of implicit notions residing within individual managers' heads. These business representations need to be organized and classified into discrete reusable chunks so that as enterprise changes the domain of change impact is confined to the smallest area possible, at the least cost, with the greatest effectiveness, for implementation in time zero. Moreover the enterprise 'brain drain' caused when people with implicit knowledge leave the enterprise can be reversed by building up explicit business representations to be used and refined by the new and upcoming breed of managers who are information hungry and electronically wired.

Zachman proposed an Enterprise Architecture schema in which he depicted two distinct dimensions in a matrix. The columns classify answers to the interrogatives: who, how, what, where, when and why. The rows classify the audience perspectives of scope, owner, designer, builder, trades and functioning enterprise. This gives 36 cells which uniquely classify portions of the enterprise.

He created a normalized classification structure for describing complexity in tangible objects such as buildings, airplanes, ships, locomotives, and extended the analogy to the intangible concepts of businesses, governments and a myriad of enterprises. In all of his years of travels and speeches, he has not wavered from his description of the framework as classification system and not an implementation methodology. Several significant players have tried to turn the framework into a methodological approach for enterprise analysis, but none has addressed more than the basics of Information Engineering, hence creating the wrong impression that the enterprise architecture is about building information systems. In recent years new players are becoming very serious about implementing the full enterprise classification and are working on their own methods for choosing which primitive chunks and which order are most important for their enterprise.

Enterprises do this so they can educate new executives, partner with others, and manage their businesses more effectively.

This interest has catapulted the classification system a giant leap forward and now the software vendors are clamoring to put the schema as a face on their products, little realizing that the true value of the classification artifacts according to Zachman is that "someday you're going to wish you had all those models, horizontally and vertically integrated in excruciating level of detail, so you can manage complexity and change". As the Information Systems and Information Technology worlds move from the object-bounded concepts into the 'new' component-based architectures, they will align with this much broader and more powerful enterprise business concept: component business architectures.

Zachman Framework Interrogatives manage enterprise complexity !

Commonly referred to as the columns, the interrogatives for asking enterprise questions are Who, How, What, When, Where and Why. This is based on a worldwide understanding of explicit communications. In fact, explaining any complex situation, circumstance or object is made into a communication discipline by rigorously applying these six basic questions. By using this formalism, one can quickly deduce which answers are missing and start to gain an appreciation for the assumptions that are being made or where new questions need to probe to obtain a better understanding. One can think of this complex parsing as breaking the 'elephant' into manageable pieces, but today's enterprises are far more complex than any 'elephant'. Zachman argues that these interrogatives have no order, unless an enterprise value system is imposed on which questions to answer first.

Some folks like dealing with the 'elephant' as a composite. They like making assumptions about these basic interrogatives because it allows them to use their unique experiences and desire to get something done. They argue that it is better to propose a solution and implement something, repairing the implementation in the future, when the problem is better formalized, rather than really engineering a solution by understanding the requirements at the outset. Zachman says it is like this: "You start writing the code, while I go find out what the users have in mind". However, the identification of these explicit questions allows an infinite assembly of integrated solutions from the primitive components as needed. These assembled descriptions are not only "just-in-time" solutions, but also yield a vast potential of alternatives. In addition, this variety of solutions allows evaluation by others with differing experiences to apply their expertise, which ultimately produces the business flexibility to deal with complexity.

Using the interrogative approach moves the intellectual evaluation costs into an intellectual enterprise investment: the
n e w e n t e r p r i s e a s s e t .

